

## EXPERIENCE

### **Amazon Web Services (AWS)** - UX Designer

Irvine, California / January 2022 - Current

- Working on the Amazon Athena (#24 of 200 most trafficked AWS service) analytics team and leading the end-to-end experiences for multiple features for both the administrators and data end users
- Launched Provision Capacity in April 2023 - this feature introduces a new pricing model and is the #1 feature request from our customers (view portfolio for a list of launched features). This feature crossed \$1 million annual revenue run rate threshold within 6 months.
- Collaborate with product managers and engineers throughout the entire product lifecycle, spanning from initial product discovery through to successful launch
- Participate in weekly design critique reviews within the analytics design team to ensure high quality work
- Partner closely with engineering to leverage the design system, and understand technical feasibility, and to ensure alignment between design specification

### **IBM** - UX Designer

Austin, Texas / January 2019 - January 2022

- Collaborated with cross-functional teams to design and lead a common, consistent serviceability (monitor, troubleshoot, and resolve issues) experience across multiple IBM Cloud Pak products that run on RedHat OpenShift platform
- Responsible for delivering all aspects of the design process in an iterative manner
- Conducted user research, synthesized findings, and leveraged research insights to guide design decisions

### **Adobe Workfront** - UX Design Intern

Lehi, Utah / May 2018 - August 2018

- Crafted an end-to-end experience on a new product offering while leading design activities with PMs and engineers
- Assisted in the creation of wireframes and prototypes, while incorporating customer needs
- Designed and contributed multiple UI components to the design system

## EDUCATION

### **University of California, San Diego**

B.S. in Cognitive Science

Specialization in Human-Computer Interaction (HCI)

2013 - 2017

## SKILLS

### **Research**

User Interviews, Usability Evaluation, Persona Creation, Heuristic Evaluation, Usability Testing, Competitive Analysis

### **Design**

Wireframe Production, Rapid Prototyping, Storyboarding, Information Architecture, Visual Design, User Flow

### **Tools**

Sketch, Invision, Figma